

Workshop on Artificial Intelligence in Practice

Part 1: AI Targets and Applications in Technics and Logistics

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Section 1: Survey

Application: Medical Diagnosis

Psychoanalysis: Eliza 1966: Joseph Weizenbaum, MIT

A computer conducts a psychoanalytic session and behaves such „as normally expected by a psychotherapist“.

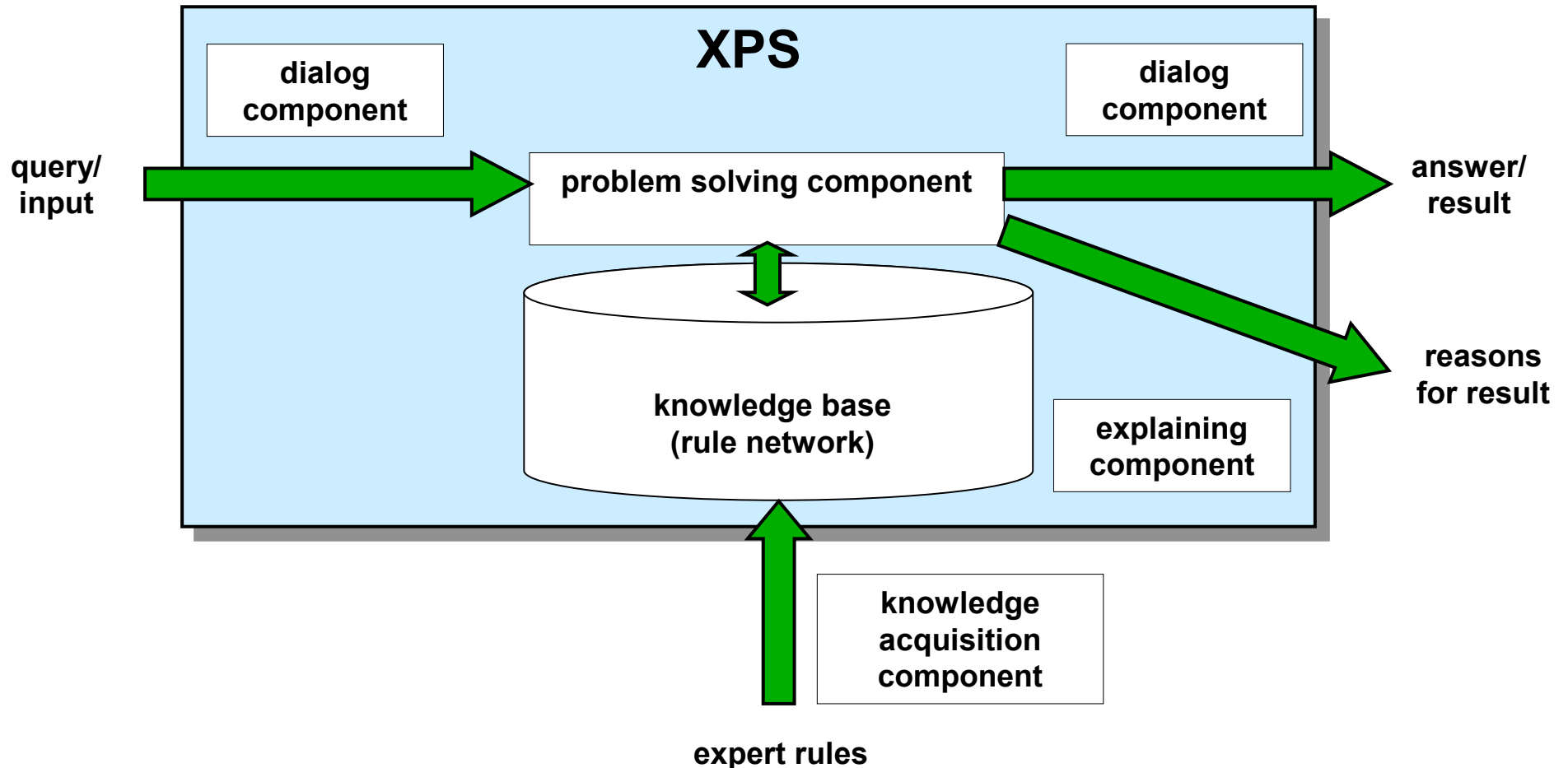
- **passed Turing's test with a lot of humans**
- **featured built-in speech assembler and composer**
- **worked on generic rules to react**

Medical Diagnosis: Mycin 1972: University of Stanford

- **for diagnosis and therapy of infectious diseases**
- **worked with probabilistic rules**
- **good results**
- **little acceptance among physicians due to general distrust in computers**

Basic Technology: Expert System

Architecture of an Expert System



Application: Technical Diagnosis

What is **technical** diagnosis?

Objective:

- technical system (e.g. car, train)
- observations (e.g. measured values, fault codes, customer reclaim), not normal.

Task:

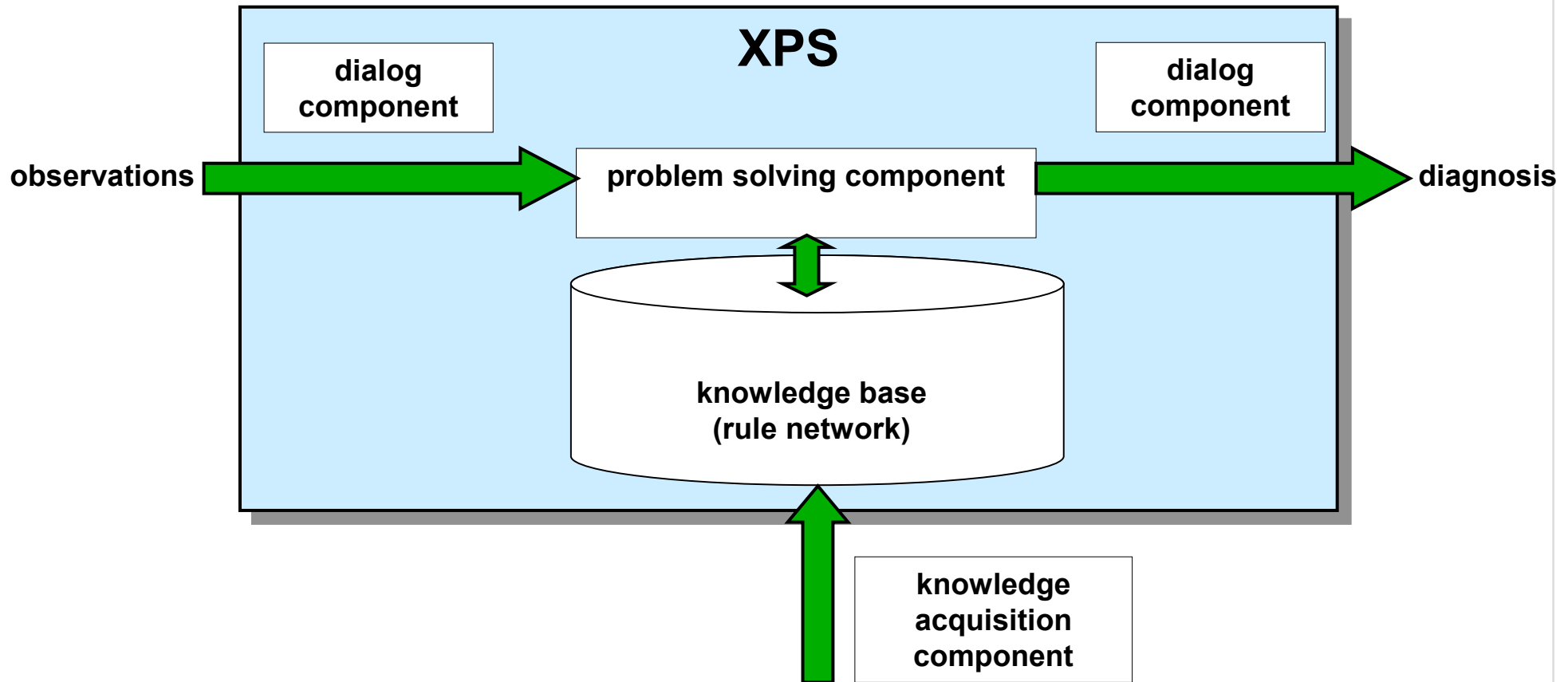
Identify,

- in which way the system is faulty
- accurate enough in order to recover the normal behaviour of the system.



Application: Technical Diagnosis

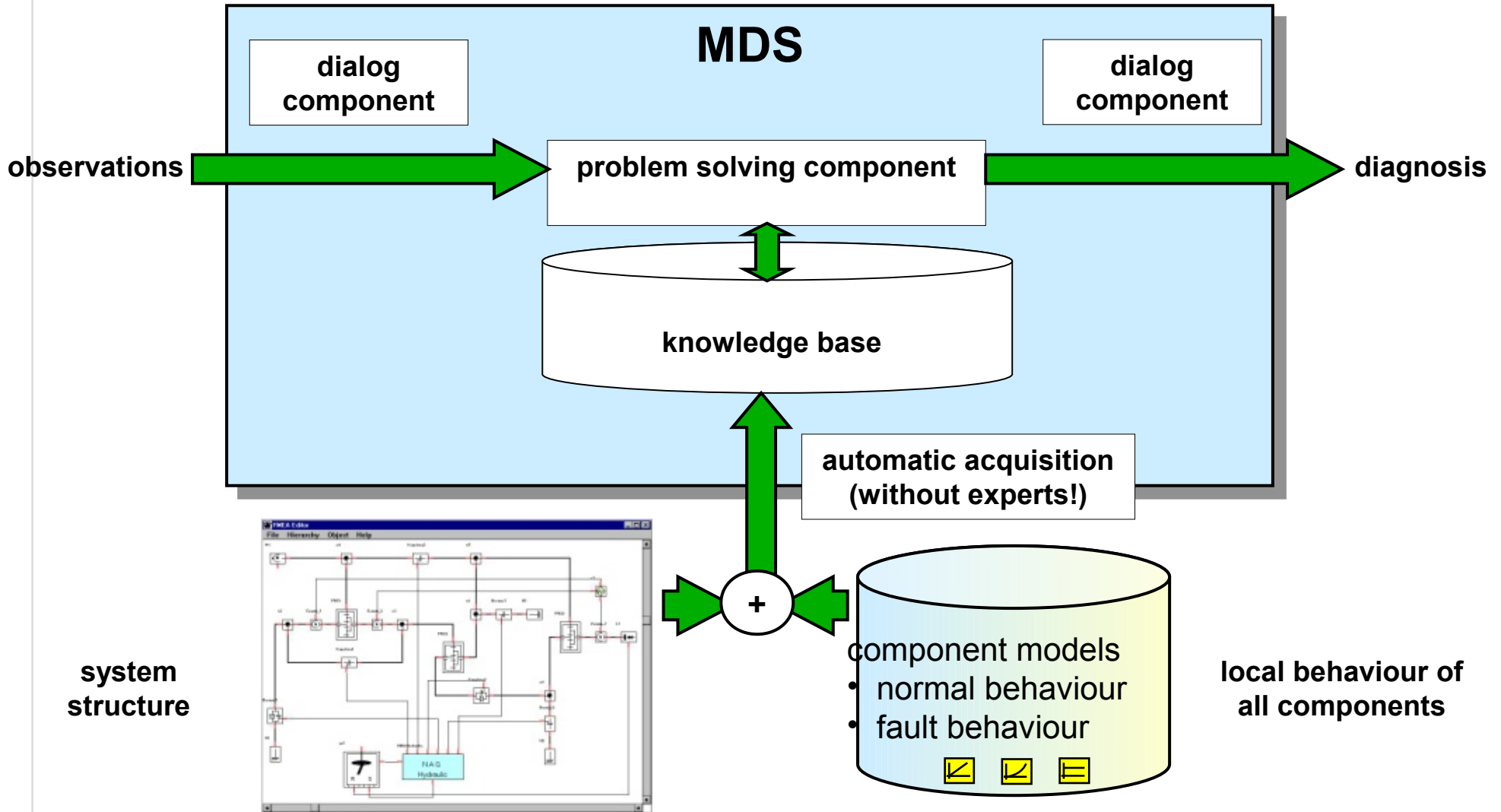
1970ies: diagnosis = heuristic classification



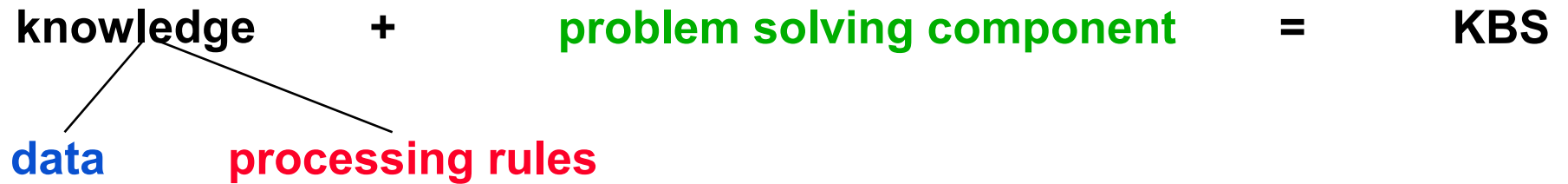
knowledge about function and structure:
precise symptom \Rightarrow precise diagnosis

Anwendung: Technische Diagnose

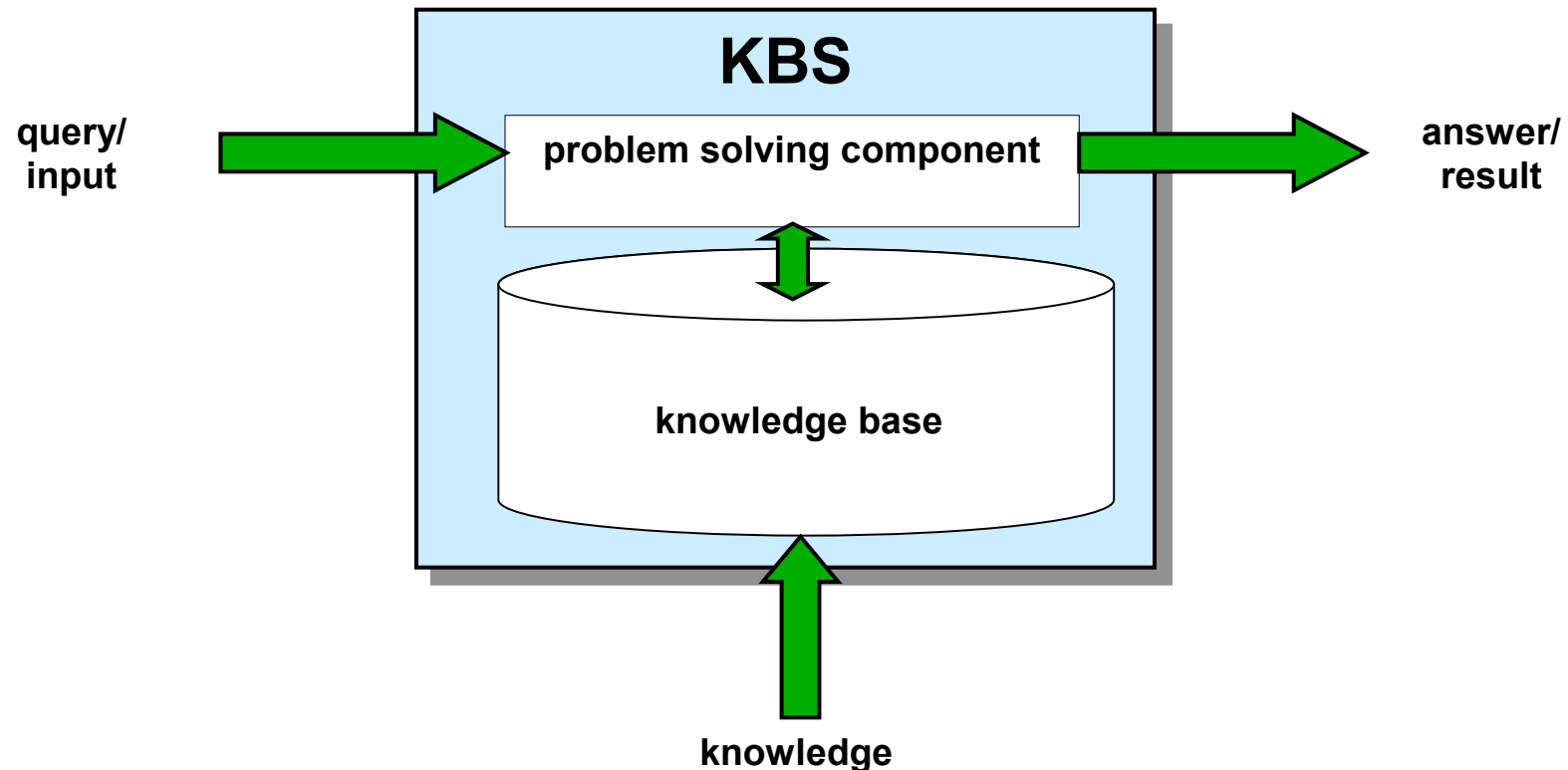
1980ies: diagnosis = model-based reasoning





Basic Technology: Knowledge-Based System



Architecture KBS (in general)



Basic Technology: Search Strategies

- **Construction of search spaces**
- **Uninformed search strategies**
 - **breadth-first**
 - **depth-first**
 - **combined**  **special case: Dijkstra's algorithm**
- **Informed search strategies**  **special case: A* algorithmus**

Application: Passenger Information System

Personalised dynamic passenger information system (PDPIS)

master thesis Michael Schiefenhövel at FH Wedel (WS 2005/2006)

filtering information for the single passenger

- only information of relevance
- no confusing add-ons
- dynamic arrivals

providing value-added service

- routing adapted to the current situation
- tourist information

Personalised passenger information devices

- individual devices (smartphone, etc.)
- multi-media terminals

Application: Passenger Information System

Personalised dynamic passenger information system (PDPIS)

master thesis Michael Schiefenhövel at FH Wedel (WS 2005/2006)

**Passenger information for Hamburg public transport
via Smartphones:**

diploma thesis Sebastian Hammes (eos-uptrade, SS 2010)

Bachelor thesis Henning Reimer (HBT, SS 2010)

design and implementation of prototypes for:

- iPhone
- Android smartphone

Application: Road Navigation

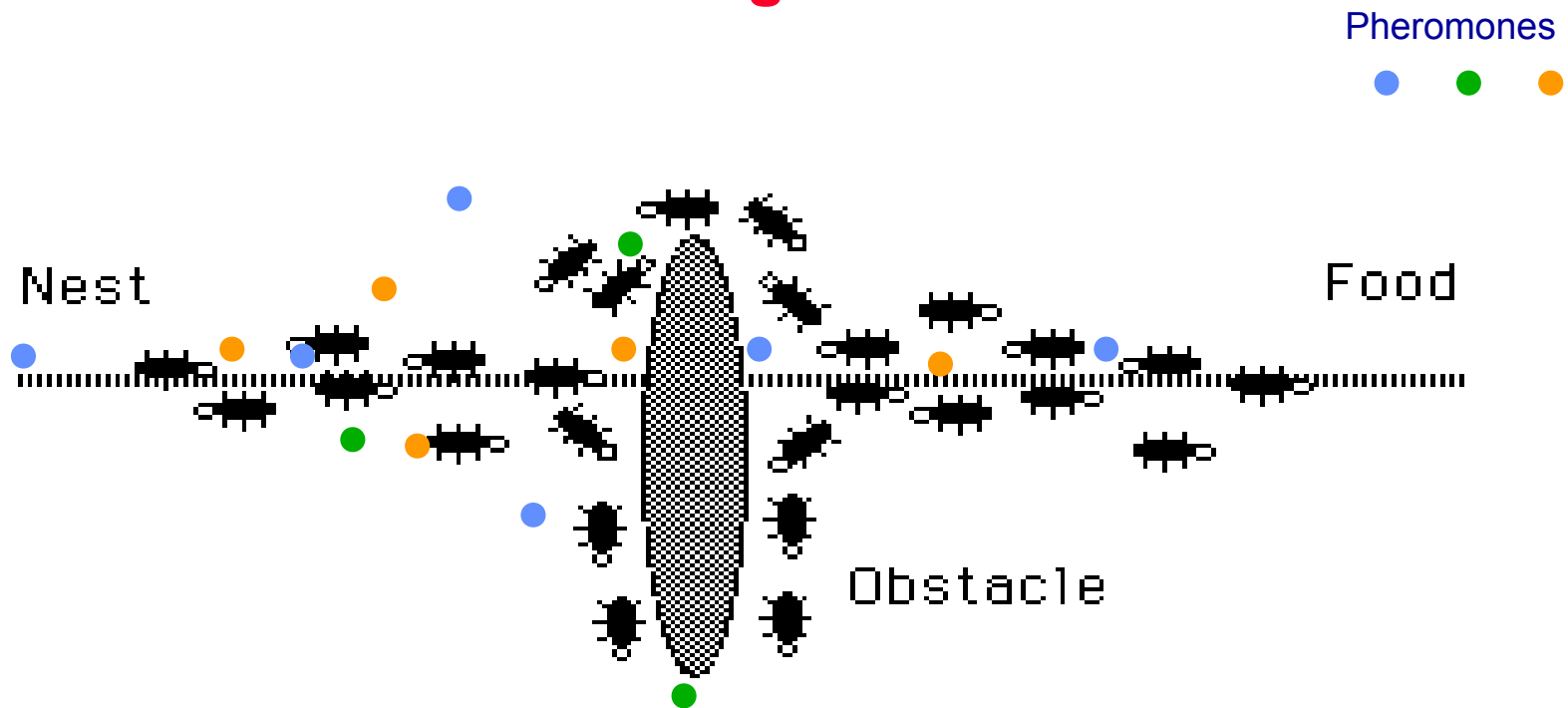
Differences to passenger information:

- **road network much more extense**
- **no time tables**
- **travel times depend strongly on traffic density**
- **vehicles are not centrally controlled**

Application: Road Navigation

Swarm intelligence: pheromone-based approach

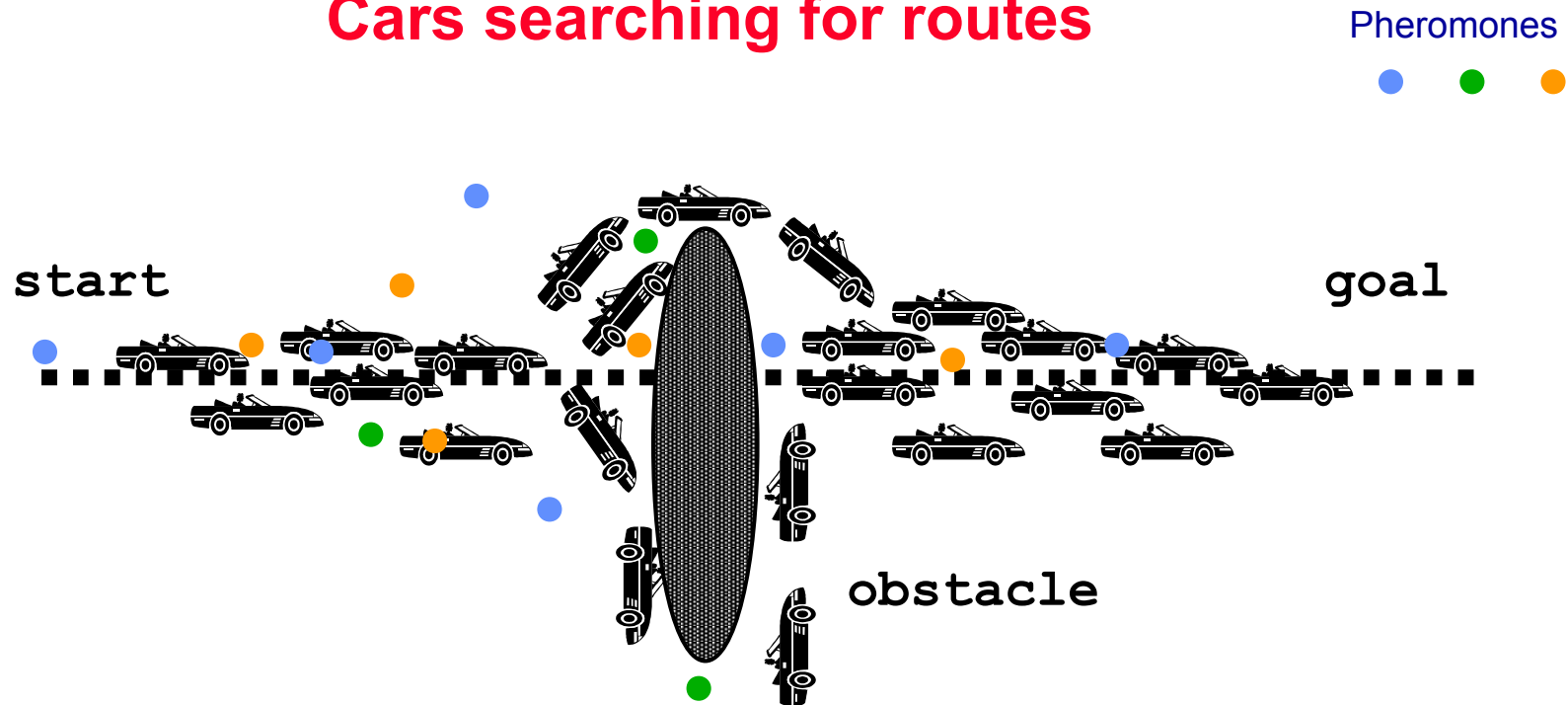
Ants searching for food



Application: Road Navigation

Swarm intelligence: pheromone-based approach

analogue:
Cars searching for routes



Basic Technology: **Swarm Intelligence**

- **high number of little units whose individual ability is limited**
- **entire organism has more ability than the sum of its individual units
(emergent behaviour)**
- **fixed rules of cooperation for entire organism**
- **anytime property**

Definitions for AI

AI is the science to enable the computer to do things which humans can still do better for the moment

Rich / Knight 1991

AI deals with problems which

- **are relevant in practice.**
- **often cannot be specified exactly.**
- **are NP-complete if they can be specified exactly.**

Iwanowski

Features of Research Communities

The classical antagonism between competing research communities in computer science:

AI vs. Algorithmics

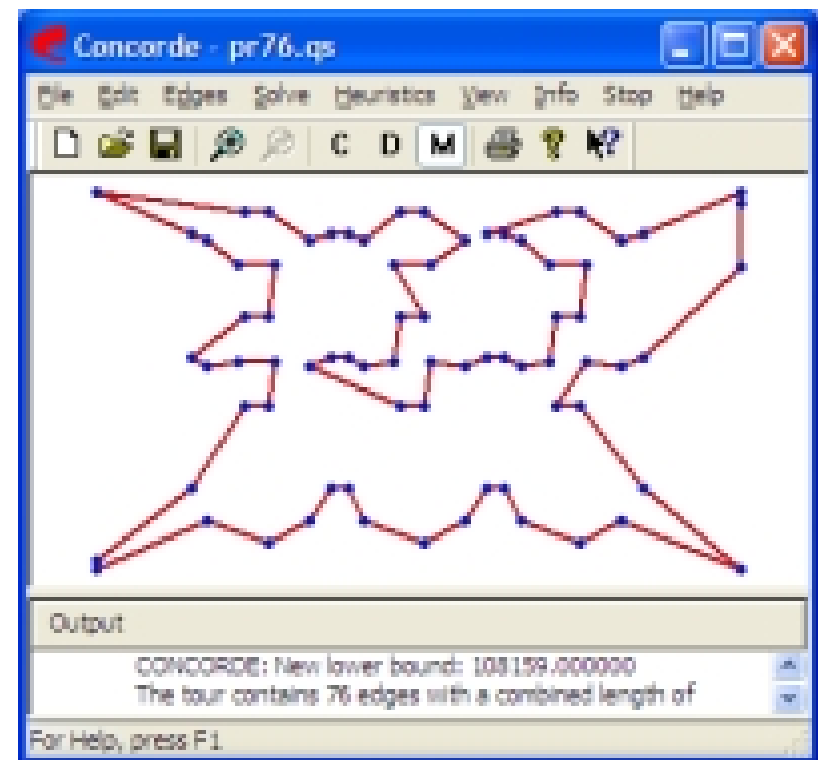
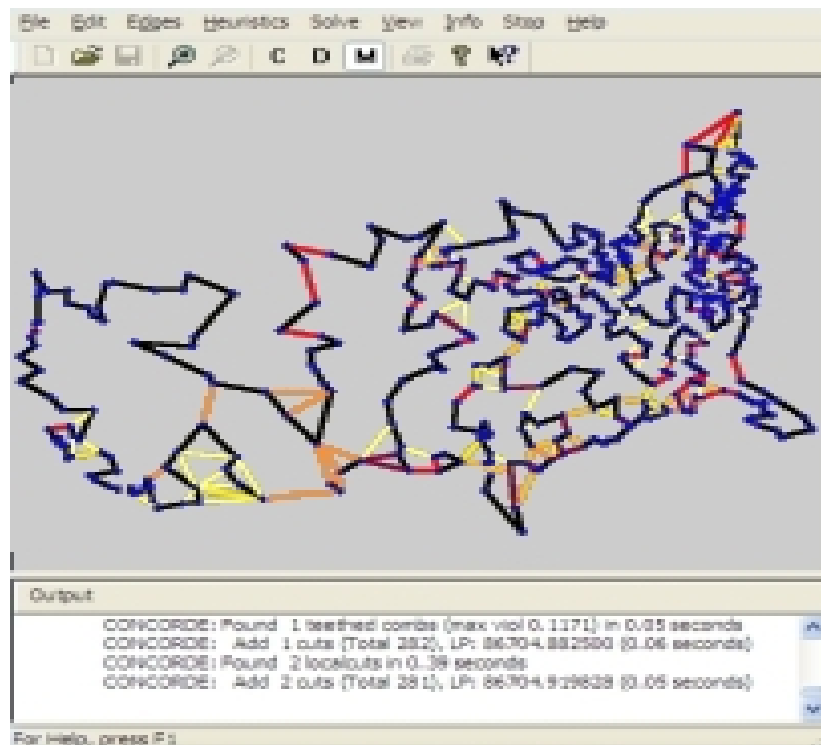
- **flexible**
- **customer oriented**
- **exact**
- **efficient**

This need not be contradictory!

Application: Traveling Salesman Problem (TSP)

Example for an NP-complete problem:

For a given set of cities with known distances in between, find the shortest round trip passing through each city exactly once.



Quelle: <http://www.tsp.gatech.edu//index.html>

Application: Traveling Salesman Problem (TSP)

Generalisation for logistic problems:

- **Consideration of temporal constraints (time windows)**
- **Consideration of load capacities**
- **Further application specific constraints**

Example for a final thesis:

Nicolas Woldt: Tour Optimisation in Oil and Gas Applications (SS 2010)

Long-term development project: Tourist Information System

**Christoph Forster / Thomas Kresalek: master project Hamburg Tourist Information
(2009)**

<http://vsrv-studprojekt2.fh-wedel.de:8080/touristinformationsystem/home>

Solving dynamic problems with ant colony systems

Conclusion of Survey

AI targets for software solutions

- **Generality**
- **Flexibility, extensibility**
- **Explaining results** (only „classical“ AI)

Tools and methods typically used in AI:

- **Logic programming languages (PROLOG)**
- **Object-oriented programming languages (Smalltalk)**
- **Functional programming languages (Lisp)**
- **Distributed systems (neuronal networks, multi-agent systems, swarm intelligence)**
- **Concept hierarchies (ontologies)**

Conclusion of Survey

Applications of AI:

- **Diagnosis**
 - **Medical diagnosis**
 - **Technical diagnosis**
- **Optimisation with dynamic parameters**
 - **Passenger information systems**
 - **Road navigation**
 - **Logistics (TSP, Scheduling)**
- **Games**
- **Resource distribution**
- **Information management**
- ...

Conclusion of Survey

Basic technologies of AI:

- **Knowledge-based systems (special case: expert systems)**
 - Separation of knowledge and inference engine
 - Intelligent knowledge acquisition and representation
 - In focus: Reusability
- **Swarm intelligence**
 - distributed
 - statistic
 - concurrent updates
- **Search strategies**
 - Uninformed vs. informed
 - Search for good or reasonable solutions