Algorithmics

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5. String Matching

Algorithmics 5

String Matching

Task: Given a text T with n literals and a pattern P with m literals:
Find the starting positions where P occurs in T.

naive algorithm: needs O(nm) time

Algorithm of Knuth-Morris-Pratt: needs O(n) time

Def.: P_q denotes the prefix of P consisting of the first q literals.

Def.: The prefix function $\pi: \mathbb{N} \to \mathbb{N}$ for the pattern P is defined as:
$\pi(q) = k \Leftrightarrow$ k is the length of the longest strict prefix of P_q (*strict* means: $k < q$)
which is also a Suffix of P_q

General method of the KMP algorithm:

For each $q \leq m$, compute the value $\pi(q)$ of the prefix function and store it.
Then scan T in only one iteration and shift P at any mismatch in pattern position q
by $q - \pi(q)$.

In class: Why is this correct?

References:

Alt, Kap. 4.8
Cormen, ch. 32 (String matching), esp. 32.4 (KMP)

Algorithmics 5

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Algorithm of Knuth-Morris-Pratt: needs O(n) time

Implementation of main procedure (version of Cormen):

```
i := 1; q := 0;        q corresponds to the last index such that T[i] coincided with P[q]
while i ≤ n do
{
    while (q>0)and (T[i] ≠ P[q+1])
       q := π (q);
    if T[i] = P[q+1] then q := q+1;
    if q = m
       then
       {
            print („Matching at position “, i-m);
            q := π (q);
       }
    i := i+1;
}
```

To be considered with this version:
Why is this algorithm correct?

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Algorithm of Knuth-Morris-Pratt: needs O(n) time

Implementation of main procedure (version of Iw):

```
i := 1; q := 1;      q corresponds to the last index such that T[i] coincided with P[q-1]
while i ≤ n do
{
    if (T[i] = P[q]) or (q = 1)
       then i := i+1
       else q := π (q-1)+1;
    if (T[i] = P[q]) then q := q+1;
    if q > m
       then
       {
            print („Matching at position “, i-m);
            q := π (q-1)+1;
       }
}
```

Home work:
Why does this algorithm need O(n) time?

References:

Alt, Kap. 4.8
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Algorithm of Knuth-Morris-Pratt: needs O(n) time

Implementation of prefix function (according to Cormen/Alt): needs O(m) time

```
Π(0) := 0;
consequentMatch := 0;
for q := 2 to m do
{
    while (P(consequentMatch+1)≠P(q)) and (consequentMatch>0) do
        consequentMatch := π(consequentMatch);
    if P(consequentMatch+1)=P(q)
        then consequentMatch := consequentMatch+1;
    π(q) := consequentMatch
}
```

In class:
Why does this algorithm need O(m) time?

In class:
Why is this algorithm correct?

References:

Alt, Kap. 4.8
Cormen, ch. 32 (String matching), esp. 32.4 (KMP)