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4. Graph algorithms4.3 Computation of maximum flows in s/t-networks

# 4.3 Computation of maximum flows in s/t-networks Notation

Def.: s/t-network (q/s-Netzwerk):

Complete directed graph (V,E) with nonnegative edge capacities c(e) for all edges e and a selected source vertex s (Quelle q) and a selected target vertex t (Senke s)

**Def.:** flow f: function  $E \rightarrow \mathbb{N}$  where

- f(e) ≤ c(e) for all edges e
- f(u,v) = -f(v,u)
- For all vertices v ≠ s,t the following holds:
   The sum of all flows from v to all neighbors is 0.

Def.: value |f| of a flow:

net flow out of s resp. net flow into t (both values must be equal)

#### **References:**

Cormen, ch. 26.1 (flow networks)

Alt, Kap. 4.5.1

Turau, Kap. 6.1 (siehe auch Ausarbeitung und Vortrag Seminararbeit Claudia Padberg)

## 4.3 Computation of maximum flows in s/t-networks

### **Notation**

Def.: Augmenting path (Erweiterungsweg) of a flow f:

Path vom s to t where the following holds for each edge (u,v): f(u,v) < c(u,v)

Note: f(u,v) may be negative which means that f(v,u) > 0.

In this case, f(v,u) = c(v,u) is permitted.

Def.: Residual network (Restegraph, Restnetz) G<sub>f</sub>:

For each edge (u,v) with remainder capacity in G, insert an edge  $(u,v) \in G_f$  where the capacity is equal to that remainder capacity.

For each edge (u,v) with positive flow f(u,v) in G, insert an edge  $(v,u) \in G_f$  where c(v,u)= f(v,u) ist.

**Prop. 1:** An augmenting path in G is a directed path from s to t in G<sub>f</sub>

**Prop. 2:** A flow f may be increased by the *residual flow* (Restfluss) whose value is the minimal capacity of a directed path from s to t in  $G_f$ .

#### **References:**

Cormen, ch. 26.2 (Ford-Fulkerson method)

Alt, Kap. 4.5.2

Turau, Kap. 6.1, 6.3 (Restegraph) (siehe auch Ausarbeitung und Vortrag Seminararbeit C. Padberg)

# 4.3 Computation of maximum flows in s/t-networks Notation

Def.: s/t-cut (X,Y) (q/s-Schnitt):

Partition of vertices in G such that  $s \in X$  und  $t \in Y$ 

Def.: capacity c(X,Y) of an s/t-cut:

Sum of all capacities c(u,v) where  $u \in X$  and  $v \in Y$ 

Def.: flow f(X,Y) of an s/t-cut:

Sum of all flows f(u,v) where  $u \in X$  and  $v \in Y$ 

**Prop. 1:** For each s/t-cut (X,Y) the following holds: |f| = f(X,Y) - f(Y,X)

**Prop. 2:**  $|f| \le \min \{c(X,Y); (X,Y) \text{ is } s/t\text{-cut}\}$ 

### References:

Cormen, ch. 26.2 (Ford-Fulkerson method)

Turau, Kap. 6.1 (siehe auch Ausarbeitung und Vortrag Seminararbeit Claudia Padberg)

## 4.3 Computation of maximum flows in s/t-networks

## Max-flow min-cut theorem (Ford-Fulkerson theorem)

The following propositions are equivalent:

- f is a maximum flow in G
- There is no augmenting path for f in G
- There is an s/t-cut (X,Y) where |f| = c(X,Y)

#### **Proof:**

Circular argument:

- 1) => 2) trivial
- 2) => 3) will be shown in class (according to Cormen)
- 3) => 1) follows by Prop.2 of last slide

## **References:**

Cormen, ch. 26.2 (Ford-Fulkerson method)

Turau, Kap. 6.2 (anderer Beweis)

## 4.3 Computation of maximum flows in s/t-networks

Algorithm of Edmonds-Karp: (using the notation of Skript Alt)

1) Initialize f by 0 for all edges.

Repeat

2a) Compute residual graph G<sub>f</sub>

2b) Find augmenting path in G<sub>f</sub> with breadth first search

3) Increase f by the residual flow of the augmenting path (Prop. 2, slide 3)

until no augmenting path exists

**Correctness:** follows by Ford-Fulkerson theorem

Time complexity:  $O(nm^2)$ 

## **Outline of time complexity proof:**

Each operation of type 2a), 2b) and 3) costs time O(m) (easy to see)

There are O(nm) loop iterations:

Each augmenting path has got a critical edge. Each edge can be critical at most O(n) times.

There are m edges.

#### References:

Cormen, ch. 26.2 (Ford-Fulkerson method)

Alt, Kap. 4.5.4

Turau, Kap. 6.3 (mit Pseudocode) (siehe auch Seminararbeit Claudia Padberg)

## 4.3 Computation of maximum flows in s/t-networks

## **Algorithm of Edmonds-Karp:**

**Details of time complexity proof:** 

**Def.:** Let  $\delta_f(u,v)$  be the minimum number of edges between u and v in the residual network  $G_f$ 

For a *breadth first search*, a source s and a target t, the following holds:

**Lemma 1:** Each augmenting path P<sub>f</sub> in remainder graph G<sub>f</sub> has got the minimum number of edges.

**Lemma 2:** For each edge (u,v) of any augmenting path  $P_f$  in the residual network  $G_f$  holds:  $\delta_f(s,v) = \delta_f(s,u) + 1$ 

**Lemma 4.5.8 / 26.8:** Let f, f' be two flows subsequently generated by Edmonds-Karp:

(Monotonicity) Then for all  $v \neq s,t$ :  $\delta_f(s,v) \leq \delta_f(s,v)$ 

**Lemma 4.5.9 / 26.9:** Each edge will be at most n/2 times a critical one.

(O(n) theorem)

### References:

Cormen, ch. 26.2 (Ford-Fulkerson method)

Alt, Kap. 4.5.4

Turau, Kap. 6.3 (anderer Beweisaufbau und Notation)

# 4.3 Computation of maximum flows in s/t-networks

## **Algorithm of Dinic**

**Notation:** 

Def.: Level graph  $L_f$ : (Turau: Niveaugraph  $G_f$ )

Delete all edges (u,v) from  $G_f$  where  $\delta_f(s,v) \leq \delta_f(s,u)$ 

**Def.: blocking flow:** 

A flow where each path from s to t has got a critical edge.

**Theorem:** f is maximal ⇒ f is blocking

Def. (Increase of a flow f by a flow r in L<sub>f</sub>):

Let r be a flow in L<sub>f</sub>. For each edge e, let  $f'(e) = f(e) + r(e) - \overline{f}(e)$ 

**Theorem:** |f'| = |f| + |r|

#### **References:**

Cormen, ch. 26.4 (push relabel algorithms)
Turau, Kap. 6.4 (siehe auch Ausarbeitung und Vortrag Seminararbeit C. Padberg)
Alt, Kap. 4.7

# 4.3 Computation of maximum flows in s/t-networks Algorithm of Dinic

1) Initialize f by 0 for all edges. Difference to Edmonds-Karp:

Repeat Maximize each path in the flow, not just one.

2a) Compute L<sub>f</sub>

2b) Search for a blocking flow r in L<sub>f</sub>

3) Increase f by the blocking flow r

until no blocking flow exists (t cannot be reached anymore in L<sub>f</sub> from s)

**Time complexity:**  $O(n^2m)$  Improvement in Turau:  $O(n^3)$ 

## **Outline of time complexity proof:**

In each iteration,  $\delta_f(s,t)$  is increased by at least 1  $\Rightarrow$  there are O(n) loop iterations

2a) and b) may be combined with a repeated depth first search: O(nm)

Improvement in Turau: O(n<sup>2</sup>)

## References for the details:

Cormen, ch. 26.4 (push relabel algorithms: with proof of correctness)
Turau, Kap. 6.4 (siehe auch Ausarbeitung und Vortrag Seminararbeit C. Padberg)
Alt, Kap. 4.7