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3. Modular Arithmetic3.2. Applications in Cryptography

**Referenzen zum Nacharbeiten:** 

Köpf 5.5 Dankmeier – Zusatz (Handout-Server)

## **Practical applications of modular arithmetic**

### Authentification:

#### **Fiat-Shamir Scheme**

(utilises the difficulty of computing the modular square root)

### Key exchange:

#### **Diffie-Hellman Key Exchange**

(utilises the difficulty of computing the modular logarithm)

### **Practical applications of modular arithmetic**

### The dilemma of authentification



- 1. Alice knows something which identifies her.
- 2. She will not show this knowledge in order to prevent that others pretend her identity.
- 3. But she wants to prove that she has got this knowledge.

from: Seminarvortrag Annuth

### Authentification: Fiat-Shamir Scheme

- Alice chooses a modulus n=p\*q for a residue class and an element s which is coprime to n and computes s^2 mod n.
- 2. The number s is her secret she will never reveal.
- 3. Authentification: Alice proves that she knows s.

#### Authentification process:

- 1. Alice publishes  $s^2 \mod n$  and n, but not the prime factors p and q of n.
- Alice additionally posts an r<sup>2</sup> mod n which is coprime to n. Now Bob may ask:
  - either a) What is s\*r mod n?  $\rightarrow$  Bob's test  $(s*r)^2 \equiv s^2 * r^2 \pmod{n}$ ? or b) What is r mod n?  $\rightarrow$  Bob's test  $r_{neu}^2 \equiv r^2 \pmod{n}$ ?
- If Malloy knew Bob's queries in advance, he could cheat and pretend to be Alice. This is why step 2 is executed several times.

### **Authentification: Fiat-Shamir Scheme**

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#### How can Malloy cheat?

- a) If Malloy knows that r is queried,
  he may post any r<sup>2</sup> and answer Bob's query with the chosen r
  Malloy's problem: He could not answer the query for s\*r because he does not know s.
- b) If Malloy knows that s\*r is queried, he may choose any number a, compute a<sup>2</sup>, multiply the inverse of s<sup>2</sup> with a<sup>2</sup> und post the result r<sup>2</sup> = (s<sup>2</sup>)<sup>-1</sup> • a<sup>2</sup>. If Bob asks for s\*r, Malloy answers with a. Since r<sup>2</sup> = (s<sup>2</sup>)<sup>-1</sup> • a<sup>2</sup>, we get: s<sup>2</sup>\*(s<sup>2</sup>)<sup>-1</sup>\*a<sup>2</sup> = a<sup>2</sup> Malloy's problem: He could not answer the query for r.

## **Practical applications of modular arithmetic**

The problem of key exchange via internet



- 1. Alice wants to exchange keys with Bob.
- 2. Nobody else should be eligible to use the keys.
- 3. The exchange channel is unsafe.

from: Seminarvortrag Annuth

### Diffie-Hellman key exchange

- 1. Let the modulus n and an element s mod n be public.
- 2. Alice chooses a private positive integer a and computes  $s^a \equiv \alpha \pmod{n}$ 
  - $s \equiv \alpha \pmod{n}$  $s^b \equiv \beta \pmod{n}$
- 3. Bob chooses a private positive integer a and computes
- 4. Alice and Bob exchange  $\alpha$  and  $\beta$  via the unsafe channel.
- 5. Alice computes  $\beta^a \equiv s^{ba} \equiv k \pmod{n}$ Bob computes  $\alpha^b \equiv s^{ab} \equiv k \pmod{n}$
- 6. k is the common key.

If somebody captures  $\alpha$  and  $\beta$ , how should one get a or b?

$$\log_{s} \beta \equiv ? \vee \log_{s} \alpha \equiv ?$$

### Asymmetric cryptography: RSA

Alice provides public key e and keeps private key d which serves to decrypt any message encrypted by e Details: Köpf 5.5

**Bob** wants to send a message to Alice which only she can read.

- chooses two primes p,q
  and computes n = p q
- computes φ = (p-1) (q-1)
  and chooses e where gcd(e,φ) = 1
- computes  $d = e^{-1} \mod \varphi$
- publishes n and e, keeps d in secret and deletes p,q,φ

d may be computed efficiently, when  $\varphi$  is known.

 $\varphi$  is known when the prime factors of n are known.

 encrypts N by N<sup>e</sup> mod n and sends this message to Alice.

decrypts N = (N<sup>e</sup> mod n)<sup>d</sup> mod n